

Brown bear Brown bear what do you see?



CodeWeek. 

Code: cw21-xZens

Tag: GR GIAGKOLOU 123

Let's take part to the Code week

Schools will create a Beebot game in which they will try to find out what the Brown Bear see. Each school will create a coded path (with Beebot code). The rest of the schools will have to guess "what their bear see", following the code given to them by the partner schools. All schools will cooperate to design a Beebot game. The children of each school will design a code to help their partners find out "what their bear see". They will share this code with the other schools. Their partners will have to follow the code in order to find out the answer. In this game children will create their first algorithm and their first steps in computational thinking. This game could be designed as an unplugged activity (we can use a child instead of a Beebot).

Instructions

Go to the following website:

<https://codeweek.eu/codeweek4all>

Click: ADD EVENT

Title: Brown Bear, Brown bear what do you see?

Fill in your school details

Date: From 15 of October 2020 at 09:00 to 24 of October 2020 at 16:00

Description: Children are going to learn to program Beebot and through a playful activity will make their first steps in computational thinking.

This activity can be even unplugged if instead of a Beebot we "program" a child.

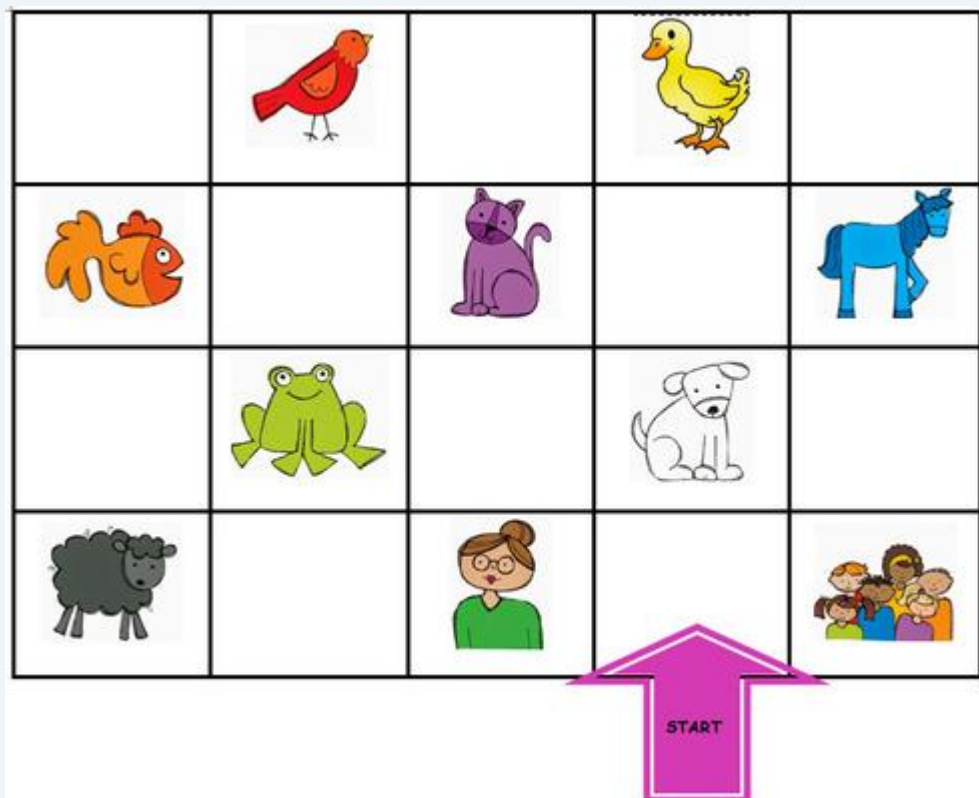
In the field CODE WEEK 4 ALL CODE: **cw21**-xZens

Tag: **GR GIAGKOGLOU 123**

Last click: **ADD EVENT**

The Beebot map:

You can print the map or let your children to design it.

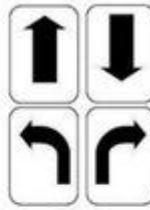


Our code worksheet



Beebot Challenge





Design a sequence of moves to help Beebot to find out what does your Brown bear see.
